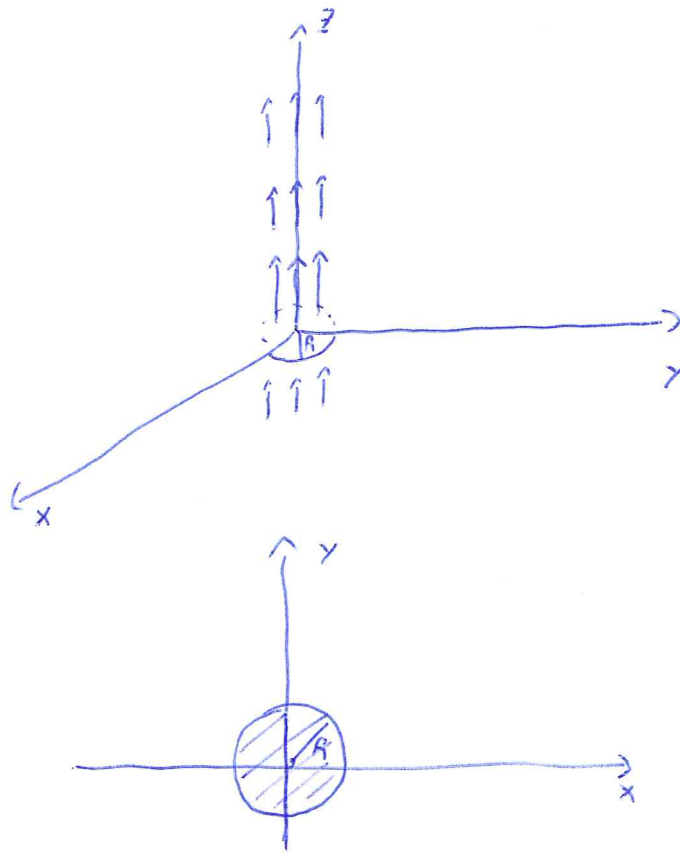


1+3 dimensions!

(finally :)



$$\vec{B} = (0, 0, B_z(x, y))$$

$$B_z(x, y) = \begin{cases} B_0 & \text{for } x^2 + y^2 \leq R^2 \\ 0 & \text{for } x^2 + y^2 > R^2 \end{cases}$$

$$\vec{B} = \nabla \times \vec{A} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \partial_x & \partial_y & \partial_z \\ A_x & A_y & A_z \end{vmatrix} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \partial_x & \partial_y & \partial_z \\ A_x & A_y & 0 \end{vmatrix} = (0, 0, \partial_x A_y - \partial_y A_x)$$

$$\begin{cases} A_x = A_x(x, y) \\ A_y = A_y(x, y) \\ A_z = 0 \end{cases}$$

That is indeed the same situation as before, but now in the whole 3D space!

for $x^2 + y^2 \leq R^2$

$$(A_x, A_y, A_z) = c \left(\frac{-y}{x^2 + y^2}, \frac{x}{x^2 + y^2}, 0 \right)$$

$$\partial_x A_y = \frac{\frac{(x^2 + y^2) - x \cdot 2x}{(x^2 + y^2)^2}}{\frac{(x^2 + y^2)^2}} = \frac{y^2 - x^2}{(x^2 + y^2)^2}$$

$$\partial_y A_x = \frac{-1(x^2 + y^2) + (-y) \cdot (2y)}{(x^2 + y^2)^2} = \frac{-x^2 + y^2}{(x^2 + y^2)^2}$$

$$\boxed{\partial_x A_y - \partial_y A_x = 0}$$

for $x^2 + y^2 \leq R^2$

$$(A_x, A_y, A_z) = \frac{B_0}{2} (-y, x, 0)$$

in fact:

$$\partial_x A_y = \frac{B_0}{2}$$

$$\rightarrow \partial_x A_y - \partial_y A_x = \frac{B_0}{2} - \left(-\frac{B_0}{2}\right) = B_0$$

$$\partial_y A_x = -\frac{B_0}{2}$$

The constant c is determined by requiring continuity of \vec{A} :

$$\boxed{\frac{c}{R^2} = \frac{B_0}{2}}$$

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Discussion:

is there an elegant way to obtain the solution of \vec{A} without the "guessing" or with less "guessing"?

indeed, there is. To this end, let us remind the following equation (diff. eq. of 1st order)

$$\frac{df}{dx} + a(x)f = b(x)$$

$$e^{-\int a(x)dx} \frac{d}{dx} \left[f e^{\int a(x)dx} \right] = e^{-\int a(x)dx} \left[\frac{df}{dx} e^{\int a(x)dx} + f a e^{\int a(x)dx} \right] = \frac{df}{dx} + f a$$

$$e^{-\int a(x)dx} \frac{d}{dx} \left[f e^{\int a(x)dx} \right] = b(x)$$

$$\frac{d}{dx} \left[f e^{\int a(x)dx} \right] = b(x) e^{\int a(x)dx}$$

$$f e^{\int a(x)dx} = \int b(x) e^{\int a(x)dx} dx + \text{const}$$

$$f(x) = e^{-\int a(x)dx} \left[\int b(x) e^{\int a(x)dx} dx + \text{const} \right]$$

Therefore, $f(x)$ is the sum of an arbitrary term:

Now, let us introduce the variable

$$s = x^2 + y^2$$

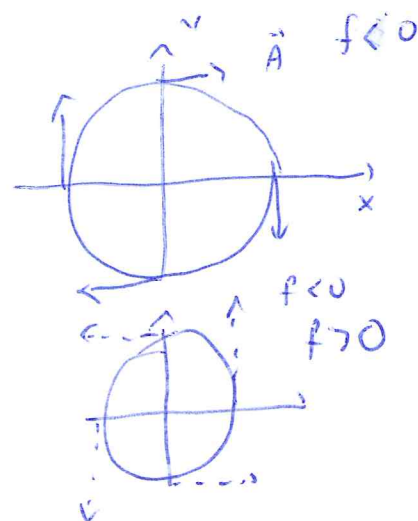
then, in a (quite) general framework one can write the following Ansatz:

$$\begin{cases} A_x = -y f(s) \\ A_y = x f(s) \\ A_z = 0 \end{cases} \quad \begin{cases} \partial_x A_y = f(s) + x \frac{df}{ds} \frac{2x}{2s} \\ \partial_y A_x = -f(s) - y \frac{df}{ds} \frac{2y}{2s} \end{cases}$$

$$\partial_x A_y - \partial_y A_x = 2 f(s) + 2 \frac{df}{ds} \cdot s$$

then,

$$B(x, y) \equiv B(s) = 2 f(s) + 2 \frac{df}{ds} \cdot s$$



We can obtain each magnetic field $B(s)$.

$$\frac{B(s)}{2} = \frac{df}{ds} + f(s) \cdot \frac{1}{s} = \frac{B(s)}{2s}$$

$$f(s) = e^{-\int \frac{1}{s} ds} \left[\int \frac{B(s)}{2s} e^{\int \frac{1}{s} ds} + \text{const} \right]$$

$$= e^{-\ln s} \left[\int \frac{B(s)}{2s} e^{\ln s} ds + \text{const} \right]$$

$$f(s) = \frac{1}{s} \left[\int \frac{B(s)}{2} ds + \text{const} \right]$$

check:

⊙ $B(s) = 0$

$$f(s) = \frac{\text{const}}{s} = \frac{\text{const}}{x^2 + y^2} \rightarrow A_x = \text{const} \cdot \frac{-y}{x^2 + y^2}, \quad A_y = \text{const} \cdot \frac{x}{x^2 + y^2}$$

⊙ $B(s) = B_0$

$$f(s) = \frac{1}{s} \left[\frac{B_0}{2} \cdot s + \text{const} \right] = \frac{B_0}{2} + \frac{\text{const}}{s} \stackrel{\text{const} = 0}{=} \frac{B_0}{2}$$

$$\begin{cases} A_x = -y \frac{B_0}{2} \\ A_y = x \frac{B_0}{2} \end{cases}$$

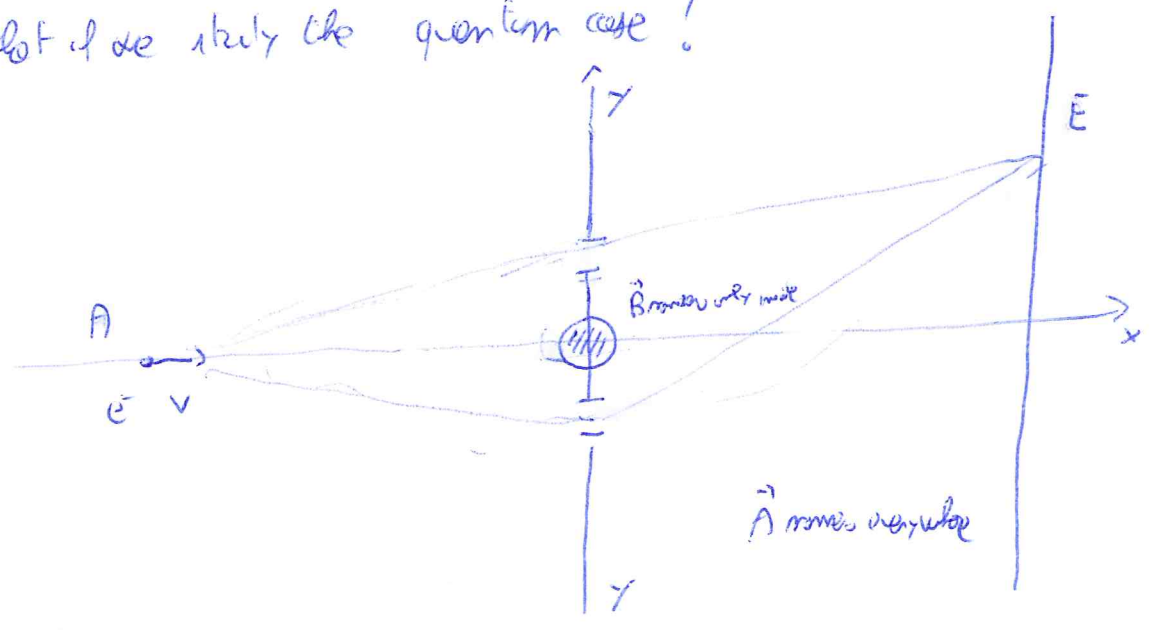
But for every form of B there is a choice of $f(s)$.

Why did we do it?

What is physical, \vec{B} or \vec{E} or \vec{A} ?

Answer in classical field theory: \vec{B} or \vec{E} . \vec{A} is only a mathematical trick!

What if we study the quantum case?



$$L(\vec{q}, \dot{\vec{q}}) = \frac{1}{2} m \dot{\vec{q}}^2 - e \vec{v} \cdot \vec{A} + \text{"double-dot"} = L_{\vec{A}=\vec{0}} - e \vec{v} \cdot \vec{A}$$

Now, the probability to go from "1" to "2" in the path-integral formalism is given by:

$$\int \mathcal{D}\vec{q} e^{i \int dt L(\vec{q}, \dot{\vec{q}})}$$

$\vec{q}(0) = \vec{x}_A$
 $\vec{q}(1) = \vec{x}_E$

Let us consider now on the "phase"

$$e^{i \int dt L(\vec{q}, \dot{\vec{q}})} = e^{i \int dt (L_{\vec{A}=\vec{0}}(\vec{q}, \dot{\vec{q}}) - e \vec{v} \cdot \vec{A})} = e^{i \int dt L_{\vec{A}=\vec{0}}(\vec{q}, \dot{\vec{q}})} \cdot e^{-ie \int dt \vec{v} \cdot \vec{A}}$$

$$= e^{i S_{\vec{A}=\vec{0}}(\vec{x})} \cdot e^{-ie \int d\vec{x} \cdot \vec{A}}$$

Next, let us consider the two main contributions, which we call

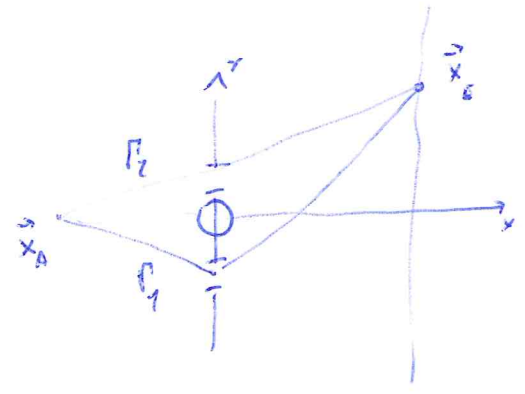
$$\vec{x}_1(t)$$

and

$$\vec{x}_2(t)$$

$$\int D\vec{x} e^{iS} \approx \# \left(e^{iS(\vec{x}_1(t))} + e^{iS(\vec{x}_2(t))} \right) = \langle \vec{x}_E | e^{-iHT} | \vec{x}_A \rangle$$

\downarrow
 main fluctuations



$$\left\{ \begin{aligned} S(\vec{x}_1(t)) &= S_{\vec{A}=\vec{0}}(\vec{x}_1) - ie \int_{P_1} d\vec{x} \cdot \vec{A} \\ S(\vec{x}_2(t)) &= S_{\vec{A}=\vec{0}}(\vec{x}_2) - ie \int_{P_2} d\vec{x} \cdot \vec{A} \end{aligned} \right.$$

Then, we get:

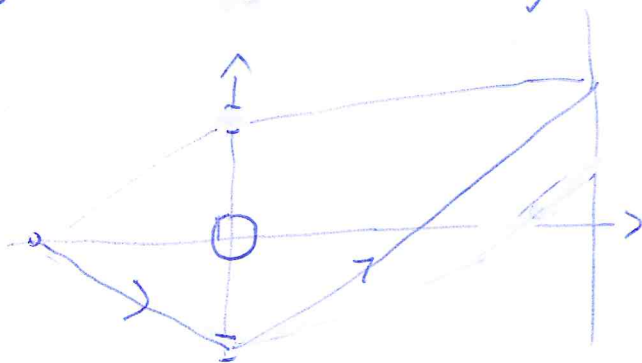
$$\text{Path integral} = \langle \vec{x}_E | e^{-iHT} | \vec{x}_A \rangle =$$

$$= e^{iS_1} + e^{iS_2} = e^{iS_{1,\vec{A}=\vec{0}}} e^{-ie \int_{\Gamma_1} d\vec{x} \cdot \vec{A}} + e^{iS_{2,\vec{A}=\vec{0}}} e^{-ie \int_{\Gamma_2} d\vec{x} \cdot \vec{A}} ;$$

$$= e^{iS_{1,\vec{A}=\vec{0}}} e^{-ie \int_{\Gamma_1} d\vec{x} \cdot \vec{A}} \cdot \left(1 + e^{i(S_{2,\vec{A}=\vec{0}} - S_{1,\vec{A}=\vec{0}})} \cdot e^{-ie \int_{\Gamma_2} d\vec{x} \cdot \vec{A}} + ie \int_{\Gamma_1} d\vec{x} \cdot \vec{A}} \right)$$

$$\left(e^A + e^B = e^A (1 + e^{B-A}) \right)$$

$$= e^{iS_1} \left(1 + e^{i\Delta\phi(\vec{A}=\vec{0})} e^{+ie \oint d\vec{x} \cdot \vec{A}} \right)$$



Now, $\int_{\text{Flux}} d\vec{x} \cdot \vec{A} = \int_{A(\text{Flux})} \vec{B} \cdot \vec{n} \cdot dS = \phi(\vec{B}) = B_0 \pi R^2 \neq 0$

Namely, $\int_{A(\text{Flux})} \vec{B} \cdot \vec{n} \cdot dS = \int_{A(0)} \vec{B} \cdot \vec{n} \cdot dS$

ergo,

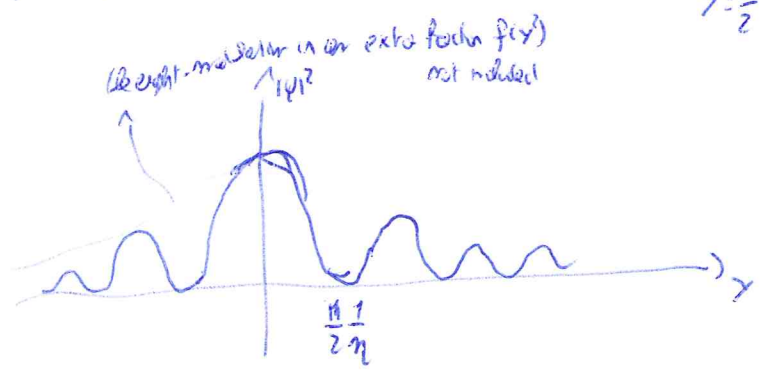
$$\Delta\phi_{\text{tot}} = \Delta\phi(\vec{A}=\vec{0}) + e \cdot B_0 \pi R^2 = \Delta\phi(\vec{A}=\vec{0}) + \text{const}$$

↳ we can change this constant by changing the radius R and/or B_0 .

$\Delta\phi(\vec{A}=\vec{0})$ is a function of γ on the screen... (it usually takes the value

$\Delta\phi(\vec{A}=\vec{0}) = \eta \gamma$

$\vec{A}=\vec{0}$
 $|1 + e^{i\eta\gamma}|^2 = 1 + 1 + 2\cos(\eta\gamma) = 2(1 + \cos(\eta\gamma))$
 $\gamma = \frac{\pi}{2} \cdot \frac{\lambda}{\eta}$



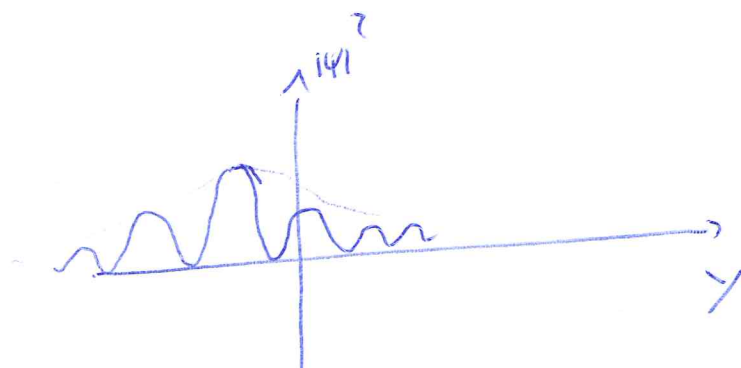
in lecture 8/9.

Now, with $\vec{B} \neq \vec{0}$, and before with $\vec{A} = \vec{0}$, we get:

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$$\Rightarrow |1 + e^{i(\eta y + c_0)}|^2 = 2(1 + \cos(\eta y + c_0))$$

$c_0 > 0$



Then, the presence of the magnetic field influences the position of the fringes.

Note that:

- the paths Γ_1 and Γ_2 do not go through C_R
- paths which go through C_R give a negligible contribution to the wave function.

→ It follows that: \vec{A} is the physical object, because it is indeed even more fundamental than \vec{B}

It is in fact \vec{A} which is coupled to the charge-particle, and not \vec{B} which is only... $\hookrightarrow \vec{A}$ is "locally coupled" to it.

Wonderful "Gedankenexperiment" which unifies e.m. and QM. ¹¹

Later, it has been realized and the theoretical prediction exper.
feasible.

"one of the seven wonders of the quantum world"