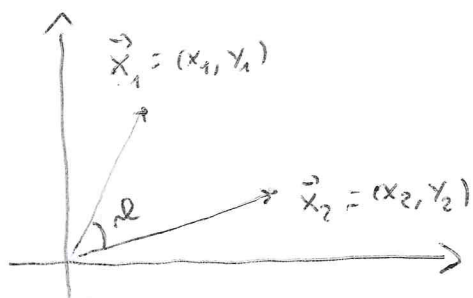


Scalar product

1

Let us consider the plane \mathbb{R}^2 .



We recall that the lengths are:

$$l(\vec{x}_1) = \|\vec{x}_1\| = \sqrt{x_1^2 + y_1^2}$$

$$l(\vec{x}_2) = \|\vec{x}_2\| = \sqrt{x_2^2 + y_2^2}$$

The scalar product $\vec{x}_1 \cdot \vec{x}_2$ is defined as

$$\vec{x}_1 \cdot \vec{x}_2 = x_1 x_2 + y_1 y_2$$

It is indeed possible to write the scalar product as

$$\vec{x}_1 \cdot \vec{x}_2 = \|\vec{x}_1\| \cdot \|\vec{x}_2\| \cdot \cos \alpha$$

where α is the angle between \vec{x}_1 and \vec{x}_2 .

The proof is an exercise of "Sheet 6".

Note: general. to N dimensions is trivial:

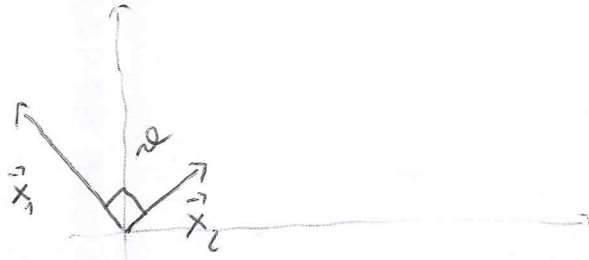
$$\vec{x} = (x_1, \dots, x_N) \quad \vec{x} \cdot \vec{y} = \sum_{i=1}^N x_i y_i = \|\vec{x}\| \cdot \|\vec{y}\| \cdot \cos \alpha$$

$$\vec{y} = (y_1, \dots, y_N)$$

A very simple consequence of the scalar product is that:

1'

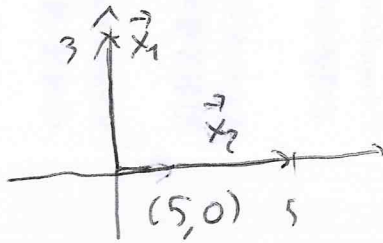
$$\vec{x}_1 \cdot \vec{x}_2 = 0 \quad \text{if } \alpha = \frac{\pi}{2}$$



$$\vec{x}_1 \cdot \vec{x}_2 = 0.$$

(This is so even if $\|\vec{x}_1\| \neq 0$ and $\|\vec{x}_2\| \neq 0$).

Example:

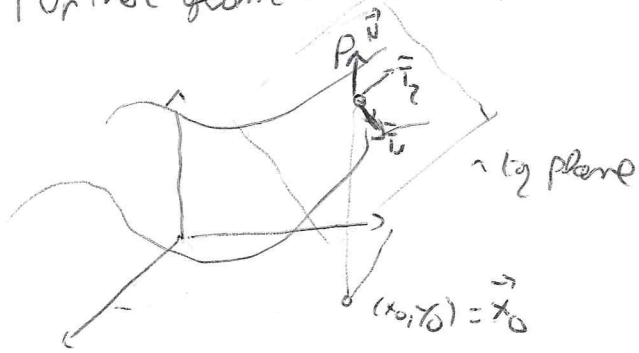


$$\vec{x}_1 = (0, 3)$$

$$\vec{x}_2 = (5, 0)$$

$$\vec{x}_1 \cdot \vec{x}_2 = (0, 3) \cdot (5, 0) = 0 \cdot 5 + 3 \cdot 0 = 0 \quad \text{q.e.d.}$$

Further geometrical consideration (1):



$$f(x, y): \mathbb{R}^2 \mapsto \mathbb{R}$$

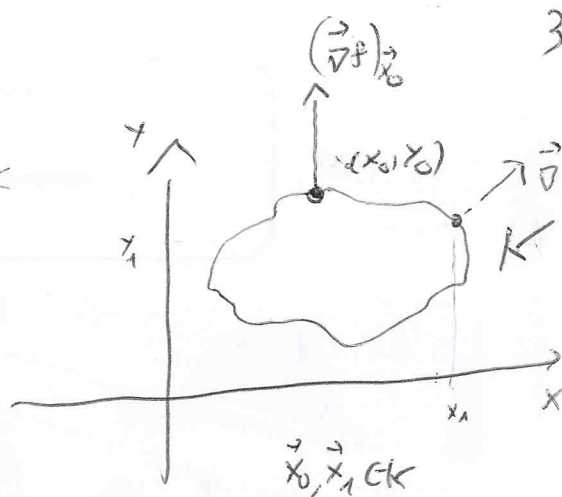
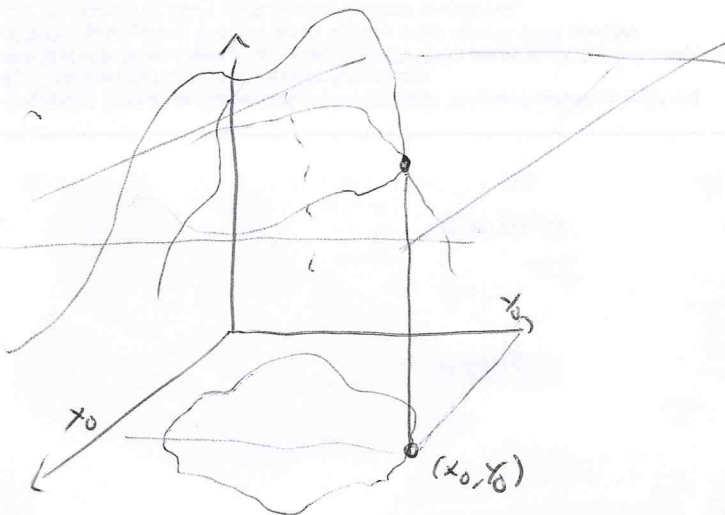
$$\vec{T}_1 = \frac{1}{\sqrt{1 + \left(\frac{\partial f}{\partial x}\right)^2_{\vec{x}_0}}}} \left(1, 0, \left(\frac{\partial f}{\partial x}\right)_{\vec{x}_0} \right)$$

$$\vec{T}_2 = \frac{1}{\sqrt{1 + \left(\frac{\partial f}{\partial y}\right)^2_{\vec{x}_0}}}} \left(0, 1, \left(\frac{\partial f}{\partial y}\right)_{\vec{x}_0} \right)$$

Now, there is also a "normal vector" \vec{N} which is orthogonal (\perp) to \vec{T}_1 and \vec{T}_2 and has length 1.

The exercise 1.2 is the following: determine the general expression of \vec{N} .

Further geometrical considerations (2)



$$f(x, y): \mathbb{R}^2 \mapsto \mathbb{R}$$

Let us consider $\vec{x}_0 = (x_0, y_0) \in \mathbb{R}^2$ and $z_0 = f(x_0, y_0)$.

Let us then define the curve K in \mathbb{R}^2 as:

$$K = \left\{ (x, y) \text{ such that } f(x, y) = z_0 = f(x_0, y_0) \right\}$$

Obviously, $(x_0, y_0) \in K$.

Now, it is possible to show that the gradient-vector

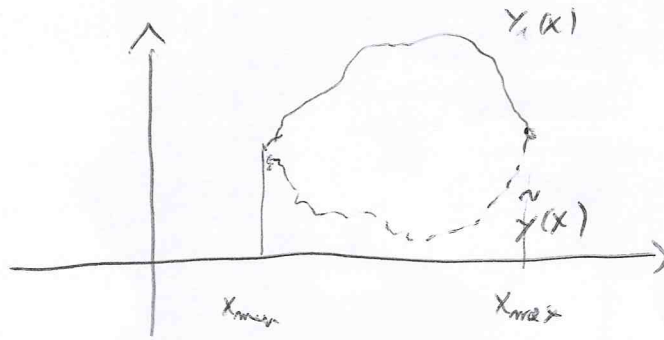
$$* \quad \left(\vec{\nabla} f \right)_{\vec{x}_0} = \left(\left(\frac{\partial f}{\partial x} \right)_{\vec{x}_0}, \left(\frac{\partial f}{\partial y} \right)_{\vec{x}_0} \right) \text{ is } \underline{\text{orthogonal}} \text{ to the curve } K.$$

The proof is the Ex. 1.3 of sheet 6.

Hint: in the vicinity of \vec{x}_0 the curve K can be expressed as $(x, \gamma(x))$, where $\gamma(x) / f(x, \gamma(x)) = z_0$.

* $\vec{\nabla} f \perp K$ for each point $(x, y) \in K$. For instance, consider $\vec{x}_1 \in K$: $\vec{\nabla} f \perp K$ in \vec{x}_1 as well.

For instance, in the present graphical example:



$$K = \left\{ (x, y(x)) \text{ and } (x, \tilde{y}(x)) \text{ for } x \in [x_{\min}, x_{\max}] \right\}$$

Indeed, it is always possible to find $y(x)$ which satisfies

$$f(x, y(x)) = z_0$$

in the neighbourhood of (x_0, y_0) .

This is the "so called" Dirichlet's Theorem (Satz von der impliziten Funktion)

(Implicit function theorem)

Simple example

$$f(x, y) = x^2 + y^2$$

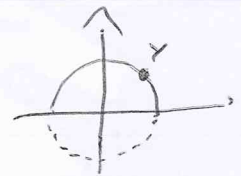
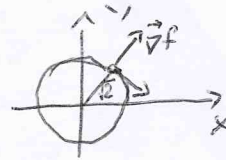
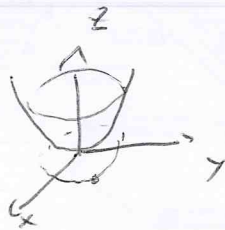
$$(x_0, y_0) = (1, 1)$$

$$z_0 = f(x_0, y_0) = x_0^2 + y_0^2 = 2$$

$$x^2 + y^2 = 2$$

$$y = \sqrt{2 - x^2}$$

$$\tilde{y} = -\sqrt{2 - x^2}$$



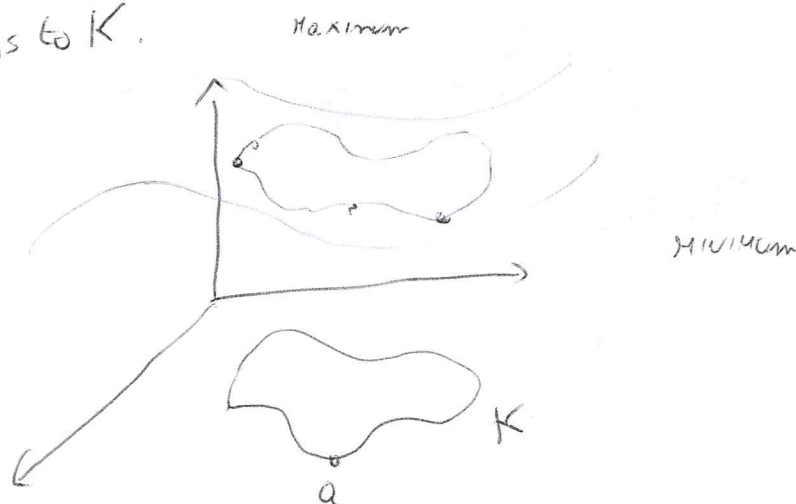
Note:

$$\vec{\nabla} f = (2x, 2y)$$

$$\left. \begin{matrix} \vec{\nabla} f \\ z_0 \end{matrix} \right|_{x_0} = (2, 2)$$

The verification that $(\vec{\nabla} f)_{x_0} \perp$ to the circle is left to you.

Suppose now to have a curve K on the (x, y) plane
and search for extrema (maxima or minima) on $f(x, y)$
whereas (x, y) belongs to K .

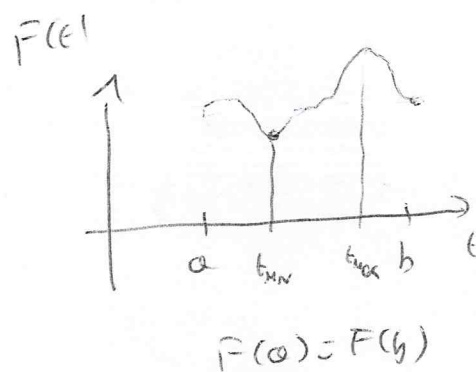


How to find maxima and minima bound to the constraint?

$$K: \{ (x(t), y(t)) , t \in (a, b) \}$$

Then, consider

$$F(t) = f(x(t), y(t))$$



and search for the points

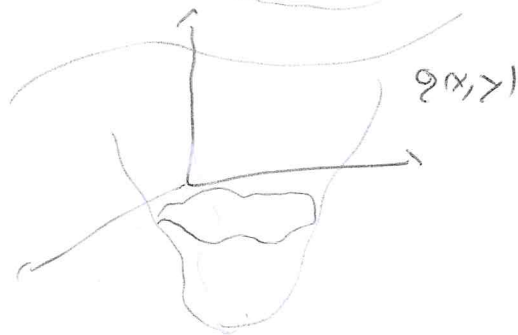
$$\frac{dF(t)}{dt} = 0$$

$$\frac{dF(t)}{dt} = \left(\frac{\partial f}{\partial x} \right)_{\vec{x}(t)} \frac{dx(t)}{dt} + \left(\frac{\partial f}{\partial y} \right)_{\vec{x}(t)} \frac{dy}{dt}$$

Then in 3d

Now, let us consider the case in which

$$K : \{ (x, y) \text{ such that } g(x, y) = 0 \}$$



Of course, we could search for $(x(t), y(t))$ such that $g(x(t), y(t)) = 0$ and we are back to the previous form.

But there is a more elegant and general trick, called "the method of the Lagrange multiplier":

Consider the function

$$h(x, y, \lambda) = f(x, y) - \lambda g(x, y)$$

Now study the extreme for $h(x, y, \lambda)$.

$$\frac{\partial h}{\partial x} = \frac{\partial f}{\partial x} - \lambda \frac{\partial g}{\partial x} = 0$$

$$\frac{\partial h}{\partial y} = \frac{\partial f}{\partial y} - \lambda \frac{\partial g}{\partial y} = 0$$

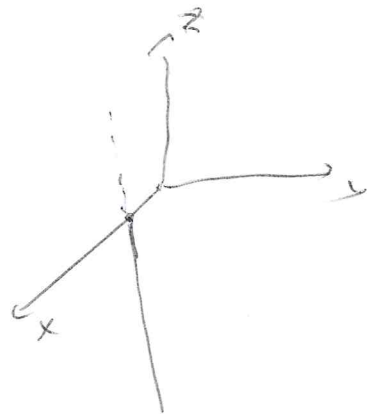
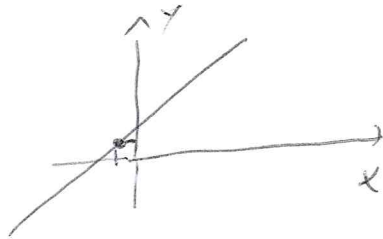
$$\frac{\partial h}{\partial \lambda} = g(x, y) = 0 \rightarrow \text{the constraint is entered...}$$

A solution is a point $(x_0, y_0, \lambda_0) \dots$

Example:

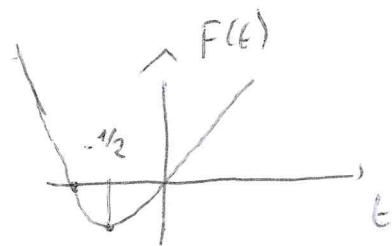
$$f(x, y) = xy$$

$$K: \left\{ (x(t) = t, y(t) = t+1) \quad t \in (-\infty, \infty) \right\}$$



Method 1:

$$F(t) = f(t, t+1) = t \cdot (t+1) = t^2 + t$$



$$\frac{dF}{dt} = 2t + 1 = 0 \rightarrow t = -\frac{1}{2}$$

Ergebnis

$(t, t+1) = \left(-\frac{1}{2}, \frac{1}{2}\right) \Rightarrow$ this corresponds to an extremum...
Indeed, it is a minimum, because $\frac{d^2F}{dt^2} = 2 > 0$

$$f(x, y) = \left(-\frac{1}{2}\right) \cdot \left(\frac{1}{2}\right) = -\frac{1}{4}$$

Note that:

$$\begin{aligned} \frac{dF}{dt} &= \left(\frac{\partial f}{\partial x}\right)_{\vec{x}(t)} \frac{dx(t)}{dt} + \left(\frac{\partial f}{\partial y}\right)_{\vec{x}(t)} \frac{dy(t)}{dt} = \left(y\right)_{\vec{x}(t)} \cdot 1 + \left(x\right)_{\vec{x}(t)} \cdot 1 \\ &= (t+1) + t = 2t + 1 \end{aligned}$$

q.e.d.

Let us repeat the ex. with the method of Lagrange multipliers:

8

$$K = \{(x, y) \mid \underbrace{y - x - 1 = 0}_{g(x, y) = 0}\}$$

$$h(x, y, \lambda) = f(x, y) - \lambda g(x, y) = xy - \lambda(y - x - 1)$$

$$\partial_x h = y - \lambda(-1) = 0 \quad y = -\lambda$$

$$\partial_y h = x - \lambda = 0 \quad x = \lambda$$

$$\partial_\lambda h = y - x - 1 = 0 \quad \rightarrow y = x + 1$$

Solve the system: from (1) - (2)

$$y + x = 0 \rightarrow y = -x$$

Put in (-3)

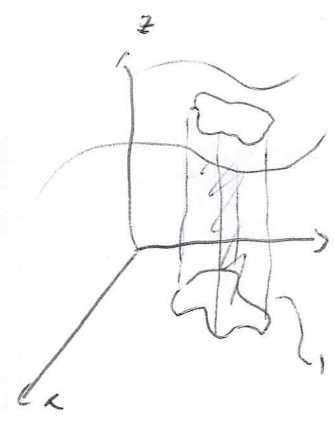
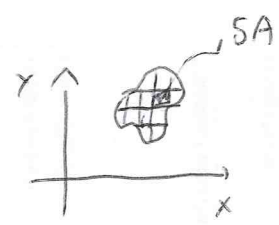
$$-x = x + 1 \rightarrow 2x = -1 \quad x = -\frac{1}{2} \Rightarrow y = -x = +\frac{1}{2}$$

$(-\frac{1}{2}, \frac{1}{2})$ is the point on the (x, y) -plane which corresponds to an extremum (in this case a minimum) for the "constrained system". Note: same solution.

Note, in this case it is more difficult to say if we have a maximum or a minimum.

Integral in 2D = Volume

$f(x, y)$
 $R \subset \mathbb{R}^2$



How to calculate the volume V between the (x, y) -plane and the function $f(x, y)$?

Divide R into N (equal) small areas SA ...

$$V \approx \sum_{i=1}^N f(\vec{x}_i) SA$$

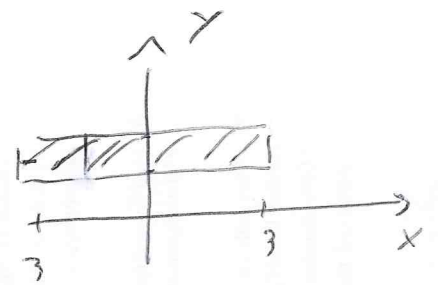
Obviously, the smaller SA , the "more precise" is the evaluation of the volume.

We take the limit $SA \rightarrow 0$. $SA \equiv dx dy$ (small rectangles)

$$V = \lim_{SA \rightarrow 0} \sum_{i=1}^N f(\vec{x}_i) SA = \int_R dx dy f(x, y)$$

Examples

1) $R = \{ -3 \leq x \leq 3, -1 \leq y \leq 2 \}$



$f(x, y) = x + 2y$

$$\int_R dx dy (x + 2y) = \int_{-3}^3 dx \int_{-1}^2 (x + 2y) dy = \int_{-3}^3 dx \left[x \cdot y + 2 \frac{y^2}{2} \right]_{-1}^2 =$$

$$= \int_{-3}^3 dx [2x + 4 - x - 1] =$$

$$= \int_{-3}^3 dx (x + 3) = \left[\frac{x^2}{2} + 3x \right]_{-3}^3 = \left[\frac{9}{2} + 9 - \frac{9}{2} + 3(-3) \right] =$$

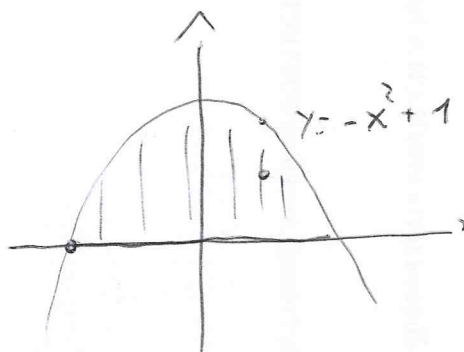
$= 18$

$V = 18 \text{ [m}^3\text{]}$

$$R = \{(x,y) / 0 \leq y \leq -x^2 + 1\}$$

$$f(x,y) = x^2 y$$

$$V = \int_R dx dy f(x,y) = \int_{-1}^1 dx \int_0^{-x^2+1} (x^2 y) dy =$$



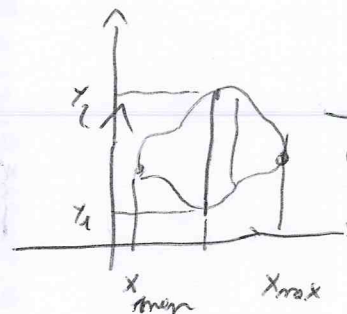
$$\begin{aligned} -x^2 + 1 &= 0 \\ x &= \pm 1 \end{aligned}$$

$$= \int_{-1}^1 dx \left[x^2 \frac{y^2}{2} \right]_{y=0}^{y=-x^2+1} = \int_{-1}^1 x^2 \frac{(-x^2+1)^2}{2} dx =$$

~~$$= \frac{1}{2} \int_{-1}^1 (x^2 - x^4) dx = \frac{1}{2} \left[\frac{x^3}{3} - \frac{x^5}{5} \right]_{-1}^1 = \frac{1}{2} \left[\frac{1}{3} - \frac{1}{5} + \frac{1}{3} - \frac{1}{5} \right] =$$~~

~~$$\frac{1}{2} \left[\frac{2}{3} - \frac{2}{5} \right] = \frac{1}{2} \frac{10-6}{15} = \frac{2}{15} = \checkmark$$~~

In general: $R = \{(x,y) / y_1(x) \leq y \leq y_2(x)\}$



$$\int_R f(x,y) dx dy = \int_{x_{\min}}^{x_{\max}} dx \int_{y_1(x)}^{y_2(x)} dy f(x,y)$$

Note, one can "reverse the ordering and perform first the integral over x and

then over y ...

Suppose that we need want to calculate the integral

$$I = \int_R e^{-\frac{1}{2}(x^2+y^2)} dx dy$$

$$R = \{-\infty < x < \infty, -\infty < y < \infty\}$$

$$I = \int_{-\infty}^{\infty} e^{-x^2/2} dx \int_{-\infty}^{\infty} e^{-y^2/2} dy$$

But I have a problem... I cannot solve it. It is one of those

integrals which one cannot solve...

A change of variable is in this case a "clever idea"...

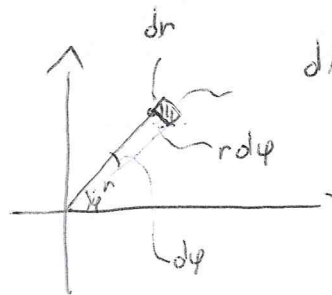
Indeed, polar coordinates are well indicated for this...

However, care is needed when a change of variable is performed

in a integral in more than one dimension.

$$\begin{cases} x = r \cos \varphi \\ y = r \sin \varphi \end{cases}$$

$$\begin{cases} r = \sqrt{x^2 + y^2} \\ \varphi = \arctan\left(\frac{y}{x}\right) \end{cases}$$



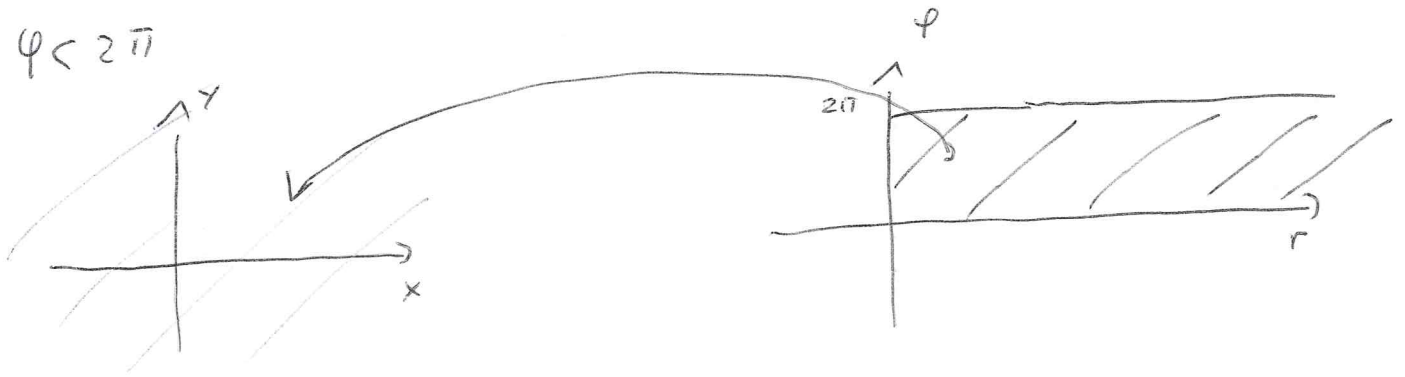
$$dA = dx dy = \underline{r dr d\varphi}$$

(For small areas the differentials are not important...)

Note also that:

$$0 \leq r < \infty$$

$$0 \leq \varphi < 2\pi$$



We have a univocal correspondence.

$$I = \int_0^{2\pi} d\varphi \int_0^{\infty} r dr e^{-\frac{1}{2}r^2}$$

$$= 2\pi \int_0^{\infty} r dr e^{-\frac{1}{2}r^2}$$

$$= 2\pi \int_0^{\infty} e^{-w} dw = 2\pi [-e^{-w}]_0^{\infty} =$$

$$= 2\pi [0 - (-1)]$$

$$= 2\pi$$

$$w = \frac{1}{2} r^2 \quad dw = r dr$$

$$I = 2\pi$$

Note also that

$$I = J^2 \quad \text{with} \quad J = \int_{-\infty}^{\infty} e^{-\frac{1}{2}x^2} dx$$

Therefore:

$$\int_{-\infty}^{\infty} e^{-\frac{1}{2}x^2} dx = \sqrt{2\pi}$$

In general, if we have the transformation of coordinates

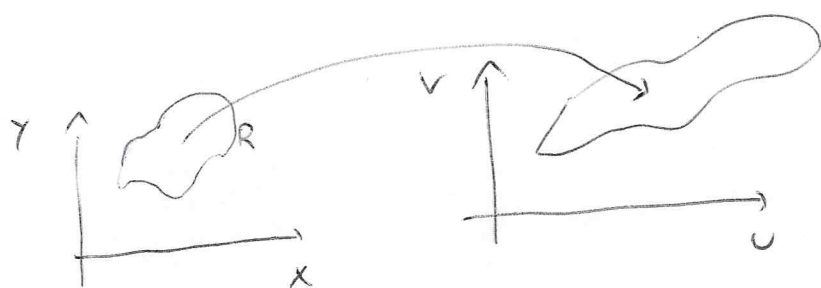
$$(x, y) \mapsto (u, v)$$

$$\begin{cases} x = x(u, v) \\ y = y(u, v) \end{cases}$$

the following formula holds:

$$\int_R dx dy f(x, y) = \int_{R'} du dv f(x(u, v), y(u, v)) J$$

whereas



$$J = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

For instance, for $(u, v) = (r, \varphi)$:

$$x = r \cos \varphi$$

$$y = r \sin \varphi$$

$$J = \begin{vmatrix} \cos \varphi & -r \sin \varphi \\ \sin \varphi & r \cos \varphi \end{vmatrix} = r \cos^2 \varphi + r \sin^2 \varphi = r$$

$$dx dy \mapsto r dr d\varphi$$

Note, then a solid also in more dimensions:

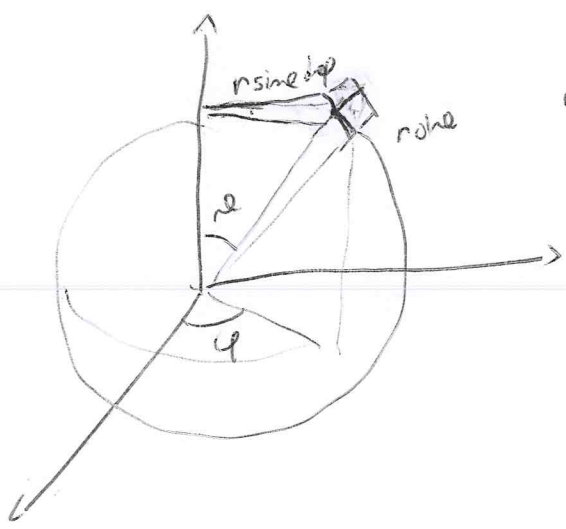
$$\int_R dx_1 \dots dx_N f(x_1, \dots, x_N)$$

$$x_i = x_i(y_1, \dots, y_N)$$

$$dx_1 \dots dx_N \rightarrow \int dy_1 \dots dy_N$$

$$\text{where } J = \begin{vmatrix} \frac{\partial x_1}{\partial y_1} & \dots & \frac{\partial x_1}{\partial y_N} \\ \dots & \dots & \dots \\ \frac{\partial x_N}{\partial y_1} & \dots & \frac{\partial x_N}{\partial y_N} \end{vmatrix}$$

It is easy to prove that in physical 3D coordinates one has



$$dV = r dr d\theta d\phi \sin\theta$$
$$= r^2 \sin\theta dr d\theta d\phi$$

The check with the